## BEST WAGIIODIS COPA **Application or Docket Number** PATENT APPLICATION FEE DETERMINATION RECORD 0958030 Effective December 29, 1999 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN OR SMALL ENTITY (Column 2) TYPE (ZZ) (Column 1) NUMBER EXTRA NUMBER FILED FOR RATE FEE RATE FEE 690.00 345.00 BASIC FEE OR U& minus 20= X\$18= **TOTAL CLAIMS** X\$ 9= OR minus 3 -Ú INDEPENDENT CLAIMS X39= X78= OR MULTIPLE DEPENDENT CLAIM PRESENT +260= +130= OR "If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL TOTAL OTHER THAN **CLAIMS AS AMENDED - PART II** OR SMALL ENTITY SMALL ENTITY (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADD1-REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE PREVIOUSLY **EXTRA** ENT AFTER FEE FEE PAID FOR AMENDMENT AMENDM 88 X\$18= Minus X\$ 9= **Total 54** OR Minus Independent X78= X39= 195 OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +130= +260= OR 10101 TOTA OR ADDIT. FEE ADDIT, FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-NUMBER PRESENT 8 REMAINING RATE TIONAL RATE TIONAL PREVIOUSLY EXTRA AFTER AMENDMENT FEE PAID FOR FEE AMENDMENT 2 Mirrus X\$18= 1) X\$ 9= Total OR Minus Independent X39= X78= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +260= +130= OR TOTAL ADDIT, FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CI AIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL PREVIOUSLY RATE EXTRA AFTER **AMENDMENT** FEE AMENDMENT PAID FOR FEE Minus Total XS 9= X\$18= OR Minus Independent \*\*\* X78= X39= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +260= +130= OR

OR

TOTAL

ADDIT, FEE

TOTAL

ADDIT. FEE

<sup>\*</sup> If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

" If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

<sup>&</sup>quot;"If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.